
CHUKA



UNIVERSITY

UNIVERSITY EXAMINATIONS

**EXAMINATION FOR THE AWARD OF DEGREE OF BACHELOR OF
SCIENCE IN COMPUTER SCIENCE**

COMP 400: PROGRAMING LANGUAGE DESIGN

STREAMS: BSC (COMPUTER SCIENCE)

TIME: 2 HOURS

DAY/DATE: MONDAY 10/12/2018

11.30 A.M. – 1.30 P.M.

CANDIDATE INSTRUCTIONS

Question one (Compulsory): 30 Marks

- a. Every variable is created (or allocated) at some definite time and destroyed or de-allocated at some later time. This interval period can be referred to as lifetime. Classify variables according to their lifetimes. [4 marks]
- b. Explain static semantics. [4 marks]
- c. Each and every programming language is an artifact and to be worthy its name, must satisfy certain fundamental requirements. Discuss. [4 marks]
- d. All programming languages have Syntax, semantics and pragmatics. Explain these concepts and highlight why natural languages lack pragmatics. [6 marks]
- e. Describe what context-free grammars are and what they are used for? [4 marks]
- f. In Reliability, explain what programmers mean by overall simplicity [4 marks]
- g. Explain any four criteria for evaluating programming languages [4 marks]

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SECTION B: [Answer any two questions from this section]

QUESTION TWO:

- a. Discuss the difference between Type checking and type inference [4 marks]
- b. Discuss various challenges encountered by interpreted languages [8 marks]
- c. Differentiate static binding from dynamic binding [4 marks]
- d. Use java code to demonstrate the difference in Call-by-value versus call by reference [4 marks]

QUESTION THREE (20 MARKS)

- a. Discuss the type of intermediate code which is produced by Java compiler. [4 marks]
- b. Discuss the type of compilation that Java interpreters perform [4 marks]
- c. Discuss two types of languages that use preprocessors and highlight the application areas. [6 marks]
- d. Write a procedure and a call to it in block-structured pseudocode such that the execution of the procedure under pass-by-reference and under pass-by-value/result yields different outcomes. Justify your answer. [6 marks]

QUESTION FOUR (20 MARKS)

Discuss programming languages best suited for the following domains:

- *Scientific*
 - *Business*
 - *AI*
 - *Web*
 - *Gaming*
- x5 = 20mks*

each 4mks

QUESTION 5 (20 MARKS)

- (a). ALGOL60 influenced numerous successor languages so strongly that they are collectively called ALGOL-like languages. Explain any five such languages and their application areas. [10 points]
- (b). Discuss the advantages and inconvenient of dynamically-typed variables. [10 points]
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