COSC 371 AND ACSC 374

CHUKA



UNIVERSITY EXAMINATIONS

RESIT/SPECIAL EXAMINATION

THIRD YEAR SEMESTER TWO EXAMINATION FOR THE AWARD OF DEGREE OF BACHELOR OF COMPUTER SCIENCE AND APPLIED COMPUTER SCIENCE

COSC 371 AND ACSC 374: COMPUTER GRAPHICS

STREAMS (BSC. COMP SCIENCE, APCS)

DAY/DATE: MONDAY 16/11/2020

8.30 A.M. – 10.30 A.M.

TIME: 2 HOURS

INSTRUCTIONS:

• ANSWER YOUR QUESTIONS IN ANSWER BOOKLET PROVIDED

• ANSWER QUESTION ONE [COMPULSORY] AND ANY OTHER TWO QUESTIONS

QUESTION ONE (30 MARKS)

a)	With aid of examples, matrices and diagrams briefly describe the geometric	
	transformations.	(8 marks)
b)	Define the following terms	(8 marks)
	i. Computer graphic.	
	ii. Scalar	
	iii. Point.	
	iv. Vector.	
c)	Briefly describe the historical developments that computer graphics have under	rgone up to
	the present moment	(6 marks)
d)	What is pinhole camera?	(2 marks)

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e)	D	efine the term aliasing	(3 marks)			
f)	D	iscuss the ray tracing process	(3 marks)			
QUESTION TWO (20 MARKS)						
	a)	State any Four characteristics of translations	(4 marks)			
	b) Describe the term polygon, and illustrate how to determine the vertices of an n-gon.					
			(8 marks)			
	c)	Discuss the Cohen- Sutherland line clipping algorithm	(8 marks)			
QUESTION THREE (20 MARKS)						
	a)	a) A polygon is identified by the following positions. Identify the new positions after the				
		polygon is scaled by a scaling factor of 2 at the reference point (2,2), (3,3),				
		(4,6),(8,3)(9,6). Show your workings	(8 marks)			
	b)	Explain the meaning of the term parallel projection and explain where it is m	nost			
		applicable.	(6 marks)			
	c)	Find the angle between vectors $(3,7)$ and $(-4,5)$.	(6 marks)			

QUESTION FOUR (TWENTY MARKS)

- a) Define the term CRT, and briefly explain the functions of the following components in a CRT. (12 marks)
 - i. Focusing system.
 - ii. Deflection system.
 - iii. Electron gun.
- b) Illustrate your understanding of the following terms as used in Computer Graphics and give a brief description of each (8 marks)
 - i. Vertical Retrace.
 - ii. Horizontal Retrace.

QUESTION FIVE (TWENTY MARKS)

a) Derive the identity matrix for rotation given the double angle formulas: sin (A + B) = sinAcosB + cosAsinB and cos (A+B) = cosAcosB - sinAsinB.
(6 marks)

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b)	Rotate by 45 degrees anti-clockwise, a polygon with the following	g end points (10,10)
	(13,10), (13,13) and (10,13)	(5 marks)
c)	Using suitable illustration describe the BSP trees algorithm	(8 marks)