#### **THARAKA**



#### UNIVERSITY

# COLLEGE (A Constituent College of Chuka University) UNIVERSITY EXAMINATIONS

# EXAMINATION FOR THE AWARD OF DEGRE OF BACHELOR OF SCIENCE IN COMPUTER SCIENCE

**COSC 332: SOFTWARE ENGINEERING** 

STREAMS: BSC (COSC) Y3S1 TIME: 2 HOURS

DAY/DATE: MONDAY 06/04/2020 11.30 AM – 1.30 PM

#### **Instructions:**

Answer question one and any other two questions

## Question One [30 marks]

- (a) Explain how you, as a user interface designer, might get feedback on an interface before coding even starts. (2 marks)
- (b) Explain four attributes of a good software. (4 marks)
- (c) Software requirements can be classified as either functional or non-functional requirements. Explain the difference between the two. (4 marks)
- (d) Explain why plan driven development approach is ideal for large complex software projects especially where developers are far from each other. (4 marks)
- (a) Explain four general software testing guidelines for an online banking system. (4 marks)
- (b) Distinguish between functional requirements and non-functional requirements. (4 marks)
- (c) Discuss two major advantages of agile methodologies over the waterfall model of software development. (4 marks)

(d) Explain four reasons why software maintenance is a compulsory phase for every software in use. (4 marks)

# Question Two (20 marks)

- (a) Compare and contrast waterfall model and incremental development.(10 marks)
- (b) Compare and contrast plan driven processes and agile planning processes. (10 marks)

### **Question Three (20 marks)**

- (a) Considering a university operations and environment, generate two user functional requirements and two system functional requirements for a student management system for Tharaka University College. (4 marks)
- (b) The first phase in software development is requirements definition. In this phase there are several activities involved. For either a small project or large project, explain the importance of this phase and the activities involved. (8 marks)
- (c) Describe what software prototyping is and its benefits as a software development process. (8 marks)

#### **Question Four (20 marks)**

- (a) What is *Integration testing?* Why is integrating testing harder than unit testing? (3 marks)
- (b) Explain the purpose of each of the following testing strategies
  - i) Release testing (3 marks)
  - ii) Regression testing (3 marks)
  - iii) Component testing (3 marks)
- (c) Explain the problems of natural language in documenting software requirements. (8 marks)

#### Question Five (20 marks)

- (a) Explain the two reasons of testing software. (4 marks)
- (b) In software development, one of the phases in development is requirements phase. Giving relevant reasons, explain the activities involved in this stage. (8 marks)
- (c) Discuss test driven development approach in software development. (8 marks)

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