

CHUKA



UNIVERSITY

**UNIVERSITY EXAMINATIONS**

**THIRD YEAR EXAMINATION FOR THE AWARD OF DEGREE OF  
BACHELOR OF SCIENCE COMPUTER SCIENCE**

**COSC 327: COMPILER CONSTRUCTION**

**STREAMS: BSC (COSC) Y3S2**

**TIME: 2 HOURS**

**DAY/DATE: THURSDAY 09/04/2020**

**2.30 PM – 4.30 PM**

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**INSTRUCTIONS:**

- Answer Question **ONE** and any other **TWO** questions.
- Diagrams should be used whenever they are relevant to support an answer.
- Sketch maps and diagrams may be used whenever they help to illustrate your answer
- Do not write anything on the question paper
- This is a **closed book exam**, No reference materials are allowed in the examination room
- There will be **No** use of mobile phones or any other unauthorized materials
- Write your answers legibly and use your time wisely

**SECTION A**

**ANSWER ALL THE QUESTIONS IN THIS SECTION**

**QUESTION ONE [30 MARKS]**

- a) Highlight the role of the symbol table in the compilation process. [4 Marks]
- b) Giving one example for each, differentiate between a low level and a high-level programming language. [4 Marks]
- c) Compilers and Interpreters are both used in the language translation process.
  - i. Differentiate between a compiler and an interpreter [4 Marks]

- ii. Describe two advantages of compilers over interpreters [2 Marks]
- iii. Describe two advantages of interpreters over compilers [2 Marks]
- d) Identify any five categories of compilers and describe each. [5 Marks]
- e) List and explain any four outputs of the preprocessor phase of compilation. [4 Marks]
- f) Name any five popular compilers and identify the language popularly associated with. [5 Marks]

## SECTION B

### ANSWER ANY TWO QUESTIONS FROM THIS SECTION

#### QUESTION TWO [20 MARKS]

- a) In some language processing systems, the compiler compiles to assembly language rather than to machine language. Discuss the pros and cons of this approach [6 Marks]
- b) Pass and Phases are terms used in Compiler construction
  - i. Giving examples differentiate between a pass and a phase in compiler construction [4 Marks]
  - ii. Identify any three type of passes in compiler design and describe each briefly [6 Marks]
- c) Describe how a typical Java program is compiled and highlight the benefit of such an approach of compilation. [4 Marks]

#### QUESTION THREE [20 MARKS]

- a) Draw a diagram of a typical language processing system and explain in detail what happens at each stage of the processing through the system. [8 Marks]
- b) C++ is an example of a language that is compiled
  - i. Write a well-designed C++ program that sums up a CAT and EXAM and determines the total mark. The program then determines whether a student has passed or not given that passmark is greater or equal to 40 marks. [6 Marks]
  - ii. By referencing the language processing system in a) above, explain how this C++ program moves from source language to target language. [6 Marks]

**QUESTION FOUR [20 MARKS]**

- a) Explain how lexemes becomes tokens and consequently highlight the importance of tokens in the compilation process. [4 Marks]
- b) Formally define a Context Free Grammar and explore the role a Context Free Grammar plays in the compiler design. [6 Marks]
- c) For any context-free grammar there is a parser that takes at most  $O(n^3)$  time to parse a string of  $n$  terminals.
- i. Highlight the relationship between a Context Free Grammar and a parser [4 Marks]
  - ii. Demonstrate how a CFG can be parsed in a typical compile process. [4 Marks]
  - iii. Cubic time  $O(n^3)$  is generally considered too expensive for a parser. Explain what can be done to reduce this time. [2 Marks]

**QUESTION FIVE [20 MARKS]**

- a) With the aid of examples, differentiate between syntax and semantic analysis as regards compilers. [4 Marks]
- b) Diagrammatically present the structure of a compiler and explain how each part works and how they work together. [16 Marks]
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