CHUKA



UNIVERSITY

UNIVERSITY EXAMINATIONS

EXAMINATION FOR THE AWARD OF DEGREE OF BACHELOR OF COMMERCE

COSC 104: INTRODUCTION TO COMPUTER PROGRAMMING METHODOLOGIES

STREAMS: BCOM (ODEL) TIME: 2 HOURS

DAY/DATE: WEDNESDAY 06/10/2021 11.30 A.M – 1.30 P.M.

INSTRUCTIONS:

• Answer QUESTION ONE and any other TWO questions.

- This is a CLOSED BOOK exam. No reference materials are allowed in the exam room.
- No mobile phone is allowed in the exam room (make sure to switch it off and leave it with the invigilator if you carried one).
- Write your answers legibly and use your time wisely
- Time 2 hours

SECTION A (COMPULSORY) [30 MARKS]

a) Define the following terms

[4 marks]

- i) Array
- ii) Heap
- b) Outline the advantages of linked linear lists over arrays

[4 marks]

c) Discuss three rules of naming variables

[3 marks]

d) Enumerate three advantages of modular programming compared to procedural programming language. [3 marks]

Explain the popularity of object oriented programming as an appropriate approach towards problem solving. [3 marks]

e) Discuss the stages of C program compilation.

[4 marks]

- f) Using a function write a program that adds and subtracts two numbers and displays the result. [6 marks]
- g) State any three characteristics of a good algorithm.

[3 marks]

SECTION B: Choose two questions

QUESTION TWO (20 MARKS)

a) A company requires a program to enter employee name, hours worked and rate per hour of an employee then calculate basic pay= hours worked multiplied with rate per hour. Tax is calculated on basic pay as follows:

Basic pay	Tax
Over 50000	20% of basic pay
Between 20000 and 50000	10% of basic pay
Below 20000	No discount

Design a C program that will enable the user to enter the above details and calculate basic pay, tax and net pay = basic pay - tax.

[5

marks]

- b) Distinguish between Local variables and Global variables as used is programming [4 marks]
- c) Using examples, describe the following mathematical operators as used in C programming:
 - i. Arithmetic operators
 - ii. Logical operators

iii. Relational operators

- [3 marks]
- d) For a C/C++ program to be understood clearly by novice programmers, comments are used among other features.
 - i. Explain two roles of commenting when programming in C [2 marks]
 - ii. Differentiate between the following symbols as used in comments:

 //.....*/

[2 marks]

e) Abel wrote the C program below but did not run. Study it and rewrite the correct code by removing the errors [4 marks]

```
#include<stdio.>

void main()
{

   int a, b, sum, product
   double 8average;
   printf("Enter a value for a\n");
   scanf("%d",a);
   printf("Enter a value for b\n);
   scanf("%d",&c);
   sum = a + b;
   product=a*b;
   average = (double) sum/2;
   printf("\n%d+%d=%d",num1,num2,sum);
   printf("The average is %4.2lf\n");
   return 0;
```

QUESTION THREE (20 MARKS)

a) Clearly explain the following terms

[6 marks]

- i. Linking
- ii. Data type

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iii. Operand

- b) CHINA WU-YI Construction Company will pay employees gratuity on termination of the SGR contract computed as follows:gratuity = (basic salary x fixed rate x months worked).
 - i) Identify the variables in the problem.

[2 marks]

ii) State any **FOUR** rules used in naming the variables in b (i) above.

[2 marks]

- iii) Formulate an algorithm that can be used to calculate gratuity.[4 marks]
- iv) Represent the algorithm in b (iii) above using a program flow chart.

[2 marks]

v) Write a program using C to implement b (iv) above

[4 marks]

QUESTION FOUR (20 MARKS)

- a) Using examples, discuss the three types of control structures as used in Cprogramming language. [6 marks]
- b) Consider the code below. Show and explain the final output of the program.

[7 marks]

```
1  // my first pointer
2  #include <iostream>
3  using namespace std;
4
5  int main ()
6  {
7  int firstvalue, secondvalue;
8  int * mypointer;
9
10  mypointer = &firstvalue;
11  *mypointer = 10;
```

- mypointer = &secondvalue;
 *mypointer = 20;
 cout << "firstvalue is " << firstvalue << endl;
 cout << "secondvalue is " << secondvalue << endl;
 return 0;
 - c) Peterson invests Kshs.1000, 000 in savings account yielding 5% interest.

 Assuming that all interest is left on deposit account, write a program will compute and display the interest after 5 years.

 [7 marks]

QUESTION FIVE (20 MARKS)

- a) List and explain two disadvantages of using pointers. [2 marks]
- d) The following code fragment is a pseudo-code used to solve a computer problem:
 - i. Declare the variables x, y, z and the result to be of type int (in separate statements).
 - ii. Prompt the user to enter three integers.
 - iii. Read three integers from the keyboard and store them in the variables x, y and z.
 - iv. Compute the product of the three integers contained in variables x, y and z and assign the result to the variable result.
 - v. Print "the product is" followed by the value of the variable result
 - i) Write a program to implement the above pseudo-code. [4 marks]
 - ii) Use a flowchart to implement the fragment in (i) above. [4 marks]
- b) A learning institution wishes to develop C software system for registering students. The program should prompt the User to enter Marks for 3 Courses undertaken by a student within a particular semester, declare an array structure and to store the above information if the institution would not wish to register more than 100 students in the current academic year. [10 marks]
