**CHUKA** 



#### UNIVERSITY

# **UNIVERSITY EXAMINATIONS**

# Y1S2 EXAMINATION FOR THE AWARD OF DIPLOMA IN COMPUTER SCIENCE

**COSC 0140: FUNDAMENTALS OF PROGRAMMING** 

STREAMS: DIP. COMP. SCI TIME: 2 HOURS

DAY/DATE: WEDNESDAY 31/03/2021 2.30 P.M. – 4.30 P.M

# **INSTRUCTIONS:**

- Answer question **ONE** and **TWO** other questions
- Do not write anything on the question paper
- This is a **closed book exam**, no reference materials are allowed in the examination room
- There will be **NO** use of mobile phones or any other unauthorized materials
- Write your answers legibly and use your time wisely.

# SECTION A (ATTEMPT ALL QUESTIONS IN THIS SECTION) QUESTION ONE (30 MARKS)

| a. | Define what is a function.   | [1 marks]   |
|----|--|-------------|
| b. | Differentiate between declaring and defining a function.                                     | [4 marks]   |
| c. | Using functions, write a C++ program that reads length and width of a rectangle and gives an |             |
|    | output of the area and perimeter respectively.   | [4 marks]   |
| d. | What is the main difference between while loop and do-while loop?                            | [4 marks]   |
| e. | Distinguish two ways of calling C++ functions.   | [4 marks]   |
| f. | Name four rules a programmer should adhere to while naming variables                         | [4 marks]   |
| g. | State the difference between pre and post increment/ decrement operations.                   | [2 marks]   |
| h. | Describe the use of a linker and a loader during program execution process.                  | [4 marks]   |
| i. | What are comments in a C++ program and show two ways of writing comments in C-               | ++ program. |
|    |  | [3 marks]   |

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#### **SECTION B**

# **QUESTION TWO (20 MARKS)**

a. Write a program in C++ to calculate the volume of a cylinder.

[5 marks]

Input the radius of the cylinder: 6

Input the height of the cylinder: 8

b. What will i and j equal after the code below is executed? Explain your answer.

[5

# marks]

int i = 5;
int j = i++;

c. Write the description of the following escape sequence

[10 marks]

i.  $\backslash n$ 

ii. \t

iv.

v. \"

# **QUESTION TWO (20 MARKS)**

a. Using flow diagrams, write the syntax for the following decision structures

i. For-loop [5 marks]

i. Switch statement [5 marks]

b. Generally, there are stages involved in developing and implementing a solution. Explain five main stages of a software development process. [10 marks]

# **QUESTION THREE (20 MARKS)**

- a. Write a language program in C++ which accepts the user's first and last name and print
   them in reverse order with a space between them.
- b. Design a flowchart to find the highest of three numbers X, Y and Z. [5 marks]
- c. Distinguish between human language, machine language and assembly language. [6 marks]

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- d. What is the meaning of line 1, 2, 3 and 6 in the program below? [4 marks]
  - 1. #include <iostream>
  - using namespace std;
  - 3. int main ()
  - 4. {
  - 5. cout << "Hello World";</pre>
  - 6. return 0;
  - 7.}

# **QUESTION FOUR (20 MARKS)**

- a. Giving an example, distinguish between syntax, run time, and logical error experienced [9 marks] in programming.
- b. Draw and describe five symbols used in flow charts

[10 marks]

c. What is the meaning of the term pointer in programming?

[1 mark]

# **QUESTION FIVE (20 MARKS)**

a. Tabulate two differences between a compiler and an interpreter

[2 marks]

- b. What is the difference between equal to (==) and assignment operator (=)? [4 marks]
- c. Using switch statements, write a C++ program that reads marks from a keyboard and then outputs the grade as per the scale below

[10 marks]

| Marks (%) | Grade |
|-----------|-------|
| 70 - 100  | A     |
| 60 - 69   | В     |
| 50 - 59   | С     |
| 40 - 49   | D     |
| 0 - 39    | Е     |

d. All variables that we intend to use in a program must be declared. Distinguish between local and global scope of variables [4 marks]

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