## CHUKA



UNIVERSITY

## UNIVERSITY EXAMINATION <br> RESIT/SUPPLEMENTARY / SPECIAL EXAMINATIONS EXAMINATION FOR THE AWARD OF DEGREE OF BACHELOR OF

## COSC 221: STRUCTURED PROGRAMMING

STREAMS: BCOM (Y2S1)
TIME: 2 HOURS

DAY/DATE: TUESDAY 10/08/2021
11.30 A.M - 1.30 P.M.

INSTRUCTIONS

- Answer question ONE in SECTION A and any other TWO questions in SECTION B
- Marks are awarded for clear and concise answers


## SECTION A

QUESTION ONE COMPULSORY - (30 MARKS)
a) Consider the statement shown below:
int 93SpeedOf\#Car
Explain any mistakes made in this variable declaration statement
b) Describe the following terms.
i) Compiler
ii) Interpreter
c) Differentiate between a variable and a constant.
d) Data types are core to programming languages. What do you understand by the term "Data type"? Giving examples explain any four of the main data types supported in C.
marks)
e) Write a program a C program that converts temperature from degrees Celcius to Farenheight. Where Farenheight $=32+9 / 5^{*}$ Celcius. The program should be presented on
the screen in the following format: 15 degrees Celcius is equal to 93.2 degrees Celcius.
marks)
f) Differentiate between IF-ELSE and switch statements used in C programming.
marks)
g) Briefly explain the purpose of the following statements used in C. (4 marks)
i) \#include <stdio.h>
ii) main ()

## SECTION B Attempt Any two questions. <br> QUESTION TWO (20 MARKS)

a) Differentiate between the following as used in C programming:
ii) || and \&\& operators
iii) $=$ and $\%$ operators
(4 marks)
b) Write a C program to input student name, Maths, English, Kiswahili marks of 6 students calculating the total and average marks of each student and displaying each student grade as shown below.

| Marks | Grade |
| :--- | :--- |
| Above 80 | A |
| Between 60 and 80 | B |
| Between 40 and 60 | C |
| Below 40 | D |

c) Briefly describe the purpose of the following as used in programming. (4 marks)
i) Editor
ii) Linker
d) Write a C program to input dimension of a cylinder then calculate volume of the cylinder. Where volume $=\pi r^{2} h$.

## QUESTION THREE (20 MARKS)

a) Differentiate between syntax and logical errors stating how they can de detected.
b) Briefly explain the following approaches used in programming.
i) Top-down
ii) Bottom-up
c) Write a C program to input 3 numbers and display the biggest and the smallest number among the three numbers entered.
d) The following is a C program segment. Use it to answer the questions that follows:

$$
\begin{aligned}
& \text { Num }=10 ; \\
& \mathrm{n}=-1 ; \\
& \text { While } \mathrm{n}<8 \text { do } \\
& \{ \\
& \text { Num=num+n; } \\
& \mathrm{n}=\mathrm{n}+1 ; \\
& \}
\end{aligned}
$$

Trace the values of n and num from num=10 and $\mathrm{n}=-1$ to the last value when $\mathrm{n}=7$.
(6 marks)

## QUESTION FOUR (20 MARKS)

a) i) Design a flowchart to calculate area of the shaded part of the concentric circles shown below.

ii) Write a C program for the algorithm in i) above problem.
b) Differentiate between an identifier and a keyword used in C programming and 2 examples in each case.
(4 marks)
c) Write a C program that accepts two numbers and operator $\left(+,-, /,{ }^{*}\right)$ computes the result depending on the operator entered, and then output the numbers, operator and the result.
d) Outline the function of the following C format specifier.
i) $\% \mathrm{c}$
ii) \%f
iii) $\% \mathrm{~s}$
iv) \%d

## QUESTION FIVE (20 MARKS)

a) A company requires a program to enter employee name, hours worked and rate per hour of an employee then calculate basic pay= hours worked multiplied with rate per hour. Tax is calculated on basic pay as follows:

| Basic pay | Tax |
| :--- | :--- |
| Over 50000 | $20 \%$ of basic pay |
| Between 20000 and 50000 | $10 \%$ of basic pay |
| Below 20000 | No discount |

Design a C program that will enable the user to enter the above details and calculate basic pay, tax and net pay = basic pay - tax. (6 marks)
b) Write a C program that reads the radius of a sphere and calculate the volume. Where volume $=4 / 3 \Pi^{3}$.
c) Give four rules applied when naming an identifier.
d) Describe 2 purpose of a compiler.

